

# UI/UX Research Designer- Job description

This position is based in Tokyo, Japan

Summary: The UI/UX Research Designer will create complex interactive experiences for applications, software, and web interfaces to include:

- Participate in product ideation and conceptual development.
- Create visual designs that effectively communicate product function and brand identity, including the design and production of screen layouts, color palettes, typography, user interface elements, and icons.
- Design motion graphics and animation effects.
- Produce design specifications, storyboards, scenarios, and design prototypes.
- Successfully communicate conceptual ideas, detailed design, and design rationale, both verbally and visually.
- Participate as a contributor to an interdisciplinary team that includes creative leads, other designers, project management, business and brand strategists, and hardware and software developers.
- Basic Qualifications
  - At least 7 years of user interface design experience.
  - Bachelor's degree in graphics design, interaction design, fine arts, or a related design discipline.
  - Strong and flexible skills in visual design and interaction design.
  - Knowledge of user interface design processes and methodology, particularly as applied to Web-based applications and consumer electronics.
  - Proficiency with design and prototyping tools such as PhotoShop, Illustrator, and Dreamweaver.
  - Experience designing motion graphics with tools such as Flash or Adobe After Effects.
  - Knowledge of capabilities and limitations of Web technologies such as HTML, JavaScript, Flash, and CSS.
  - A passion for creating products that resonate on an emotional level.
  - Japanese Language a must!

Apply at [recruitment@panopticcapp.com](mailto:recruitment@panopticcapp.com)